

Loma Linda University Drayson Center Intramural Team Policies

The Drayson Center Intramural Program offers a wide variety of sports to reach as many needs and interests as possible. The Intramural Program is not designed to emphasize who is the “greatest” or the “best”. Participation of all skill levels is welcome. The Intramural Program encourages a “Christian spirited sportsmanship,” emphasizing the *fun, fair, fitness, and friendly attitudes of play in all of its leagues.*

The intramural leagues are organized in a “*form your own team*” structure. It is designed for students, their spouses, faculty, and staff who are members of the Drayson Center. Because of this specialized program, non-student members do not reserve the right to participate in the intramural leagues and may go through a screening process to determine whether or not they can participate.

1. PAYMENT FOR PARTICIPATION

All-student teams will not be charged an entry fee to participate, as Intramural League charges are subsidized through LLU student fees. A team forfeit fee must accompany the team registration form (payable by check only). A processing fee plus the original check amount will be charged to a player/team for any returned check and must be collected before a player/team will be allowed to participate in any Intramural league.

Student Team = A Student team consists of LLU students, teaching faculty, and their spouses. Any non-student wishing to play on a Student Team will need to pay \$25.00 to join that team.

Non-Student Team = A non-student team consists of any individual who is not an LLU student, teaching faculty member, or their spouse. The cost to enter a Non-Student Team into an Intramural League is listed on the “*Captain’s Info. Letter.*” A team forfeit fee must accompany the team registration form (payable by check only).

Prorated Team Fees = Drayson Center facilities may occasionally need to be shut down due to scheduled University events. In such cases, league fees may be prorated.

2. TEAM REGISTRATION

In order to register your team for an Intramural League, a team entry form must be filled out properly and legibly. All completed forms with accompanying payment must be received on or before the deadline date (see “Team Registration Fees” in the “*Captain’s Info. Letter.*”). **Payment must be paid in full at the time of registration.** Students may charge any applicable fees to their student account.

Team entries will not be accepted without full payment, properly-completed registration forms, and a forfeit deposit. Each registering team must register the minimum amount of players needed for their sport. Participation requests will be granted on a “first come, first serve” basis. **Requests for specific nights and times of games cannot be guaranteed.**

NOTE: When choosing a name for your team, please be mindful of University standards. Any team name that does not exhibit good taste and sound judgment will automatically be changed by the Intramural Department.

3. DRAYSON CENTER MEMBERSHIP POLICY

Participants in the Intramural Leagues must be current Drayson Center members or must obtain an Intramural Access card. An Intramural Access card will allow a non-member to participate in a specific Intramural league. All non-members will need to go to the Membership Office and fill out the proper paperwork to obtain this card (there will be a \$5.00 processing fee).

4. TEAM CAPTAIN DUTIES

Please review the Drayson Center Intramural Policies before registering your team. All team captains must attend the team captain's meeting (a team representative may attend in lieu of the captain if necessary). When registering your team, it is the captain's responsibility to ensure that each player reviews the sport rules and Intramural League policies on the Intramural website.

5. PLAYER ROSTER

All players must be current Drayson Center members or have obtained an Intramural Access card through the Membership Office. Any individual not listed on the player's roster will not be able to play. If a non-registered player is discovered playing on a team or caught playing under another player's name, that team will forfeit their game and the forfeit fee will not be returned. The players in violation of this rule will not be permitted to register or play on any team for the remainder of the quarter.

Knowing that these occurrences can be difficult to monitor due to the high number of league participants, we ask for the assistance of all team captains in maintaining the integrity of the leagues. When questions are raised about any member of an opposing team, we request that you file an official protest and contact the Intramural Staff. The Intramural Staff will then review the team rosters and score sheets to see if any violations have occurred.

6. PLAYER ADDITION

Upon approval of the Intramural Manager, players may be added to the team roster after the entry deadline up until the **second** game of the season. **No new players may be added after the second scheduled game has been played.** Registration to add a player must take place before 5:30p.m. on game day. A "*Player Addition Form*" must be filled out by the player being added at the Membership Office and entered into the official team roster before that player will be allowed to participate (**membership status will be checked at that time**). **Phone calls to the Intramural Manager requesting to add players will not be accepted.**

If a player needs to be added after the second game to replace a seriously injured player, a substitute may be added, as long as that substitute is not playing in a higher division. All substitute requests must be cleared with the Intramural Manager. **No player may be added for any play-off or championship game.**

7. FREE AGENT PLAYERS

Individuals who do not know of a team to join or do not know enough people to form their own team can register as "free agents". To register as a free agent, download and complete the "*Intramural Free Agent Form*" (found on the Intramural website) and submit it to the Membership Office. Free agent forms are also available to team captains **at the Captain's Meeting** in the event that additional players are needed. If enough free agents sign up, a free agent team may be formed and a team captain chosen.

8. SPECTATOR GUIDELINES

Spectators are welcome to observe the games in all Drayson Center facilities. All spectators need to enter through the Service Desk when entering the gymnasium or the monitored field gate on the south side of the Superfield. While observing the intramural games, all children under the age of 15 must be supervised at all times by a non-participating parent/guardian. **Spectators are not permitted to participate in any intramural game.** Members who are accompanied by spectators are responsible for their conduct and are liable for any damage incurred by the facility. Spectators are subject to all Drayson Center policies, rules, and authorities.

9. ATHLETIC SHOE GUIDELINES

Only proper non-marking gym shoes (tennis shoes) will be allowed in the gymnasiums. For proper field shoes, see the Intramural website for information.

10. CONDUCT GUIDELINES

All leagues are recreational and appropriate Christian behavior is expected. Any player exhibiting unsportsmanlike conduct (i.e. acts of aggression, physical/verbal assault, etc.) will be asked to leave the game. That player will receive an automatic 1-game suspension from the league. Upon a player's **second** offense, all further league play will be suspended. Drayson Center membership may be temporarily suspended or permanently revoked as determined by the Drayson Center Disciplinary Committee.

11. LEAGUE PARITY PLAN

In order to maintain balance in competitive ability among teams, players are encouraged to participate in leagues corresponding with their selected skill level (Division I is a "higher" skill level than Division II). All team captains and players are requested to honor this "League Parity Plan."

12. RAINOUT POLICY

Decisions to cancel games due to rain or other conditions beyond our control will be posted on the Intramural website by 5:00 p.m. It is the player's responsibility to check the Intramural website to find out the schedule status.

Decisions are made according to the following criteria:

- Current and/or forecasted weather conditions.
- Condition of the Superfield as affected by rain, sprinklers, fire, etc.

13. FORFEIT POLICY

To discourage forfeits in our intramural leagues, a forfeit check deposit will be collected from each team at the time of registration. If a team has not forfeited any games, their checks will be shredded or can be held for the next season's forfeit deposit. If a team forfeits a game, their check will be processed at that time. The forfeit will be counted as a loss. **On the second forfeit, dismissal from league will be considered.**

14. GAME SCORE SHEETS / CARDS

To avoid any discrepancy in reporting game scores, the team captain will be responsible for reviewing their score sheets with the officials after a game to verify proper scores and the correct winner. Once the score sheets are handed to the Intramural staff, the score and winner of the game will stand as correct.

15. TEAM STANDINGS

League team standings will be determined by **W** – win, and **L** – loss. These standings will be posted on the Intramural website. Play-off teams and championship teams will be determined by:

- The team with the best “W – L” record.
- Any head-to-head games played during the season.
- A total of “points allowed” during the season.

16. GAME MAKE-UP POLICY

Due to scheduling time constraints, games may not be rescheduled if cancellations occur. Efforts will be made to reschedule championship games. If a game starts late due to unforeseen reasons, its scheduled end-time must be honored. No make-up games will be played. Every effort will be made to start games on time.

17. THE “BLOOD RULE”

If a player receives an injury during a game that causes an open wound or scrape where blood is visible, he/she must leave the game and attend to the injury. Re-entry will be left to the referee’s discretion.

18. REFUNDS

Refunds can only be given if a team does not participate in the leagues. Refunds will not be given due to games missed as a result of disciplinary action, rain-outs or facility schedule changes beyond our control.

19. MEDICAL LIABILITY INFORMATION

It is the individual responsibility of all intramural participants to determine whether their own health conditions make it advisable to participate in a particular sport. The university will not assume responsibility for any health-related incidents that occur as a result of league participation. All participants in the Intramural program are strongly advised to have medical insurance coverage. An accident report must be filled out by the Supervisor on duty for any accidents or injuries.

20. JEWELRY

All jewelry (earrings, bracelets, necklaces and watches) must be removed prior to participation for the safety of all players.

***All questions regarding the above policies should be directed to
Ron Cronk at (909) 558-1000 ext. 43357 or Edwin Jones at (909) 558-1000 ext. 82268.***